

Building a statistical profiler

and reading flame graphs too!



Fun with Frames!

Matt showed you exceptions

Craig showed you debugging

I'll show you profiling

What *is* a statistical profiler?



```
signal.setitimer(signal.ITIMER_VIRTUAL, 0.01)  
signal.signal(signal.SIGVTALRM, sample)
```

```
stack_counts = {}
```

```
def sample(self, signum, frame):
```

```
    stack = []
```

```
    while frame is not None:
```

```
        stack.append(frame.f_code.co_name)
```

```
        frame = frame.f_back
```

```
    stack = ';'.join(reversed(stack))
```

```
    stack_counts[stack] += 1
```

```
    signal.setitimer(signal.ITIMER_VIRTUAL, 0.01)
```

process_request;resolve 1

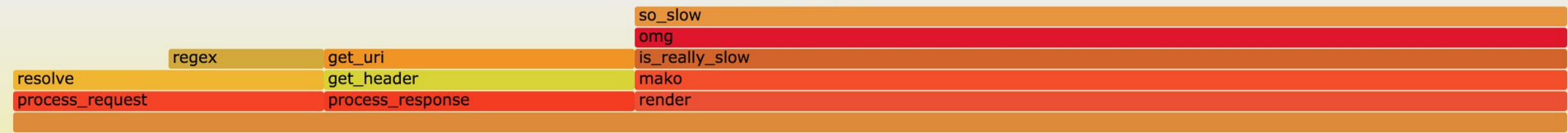
process_request;resolve;regex 1

process_response;get_header;get_uri 2

render;mako;is_really_slow;omg;so_slow 6

Flame Graph

Search





SERVER RENDER TIME
218ms

TIME IN QUERIES
27.01 ms / 13

CLIENT RENDER TIME
1583ms

TEMPLATES
32

LOG LINES
11

ANALYTICS
2

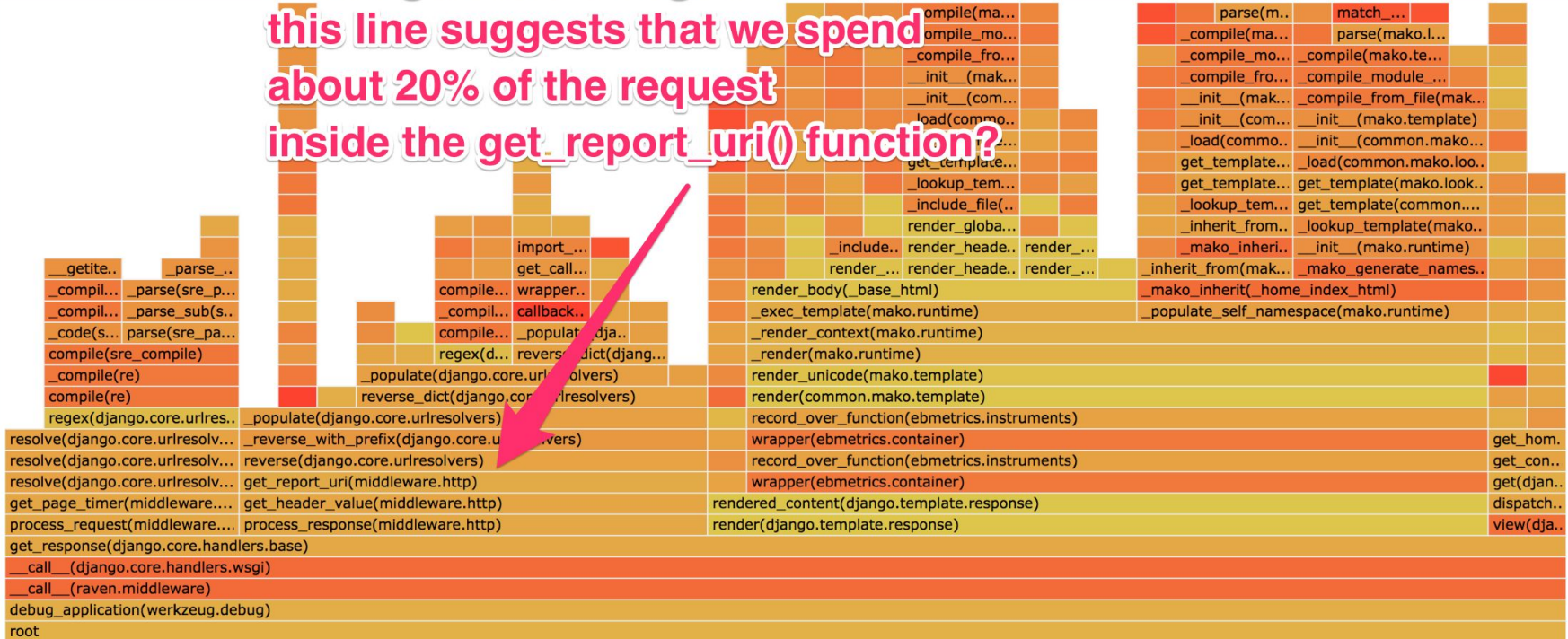
REQUESTS
1

FLAME GRAPH



Flame Graph

Am I right in thinking that the width of this line suggests that we spend about 20% of the request inside the `get_report_uri()` function?





Flame on!

- <http://www.brendangregg.com/flamegraphs.html>
- <https://www.nylas.com/blog/performance/>
- <https://vmprof.readthedocs.io/en/latest/>
- <https://eng.uber.com/pyflame/>